

Troop 191 Scout Guidelines

Uniforms

From Memorial Day (end of May) to Labor Day (beginning of September) the blue Troop 191 *CAMPNHIKENEAT* activity shirt or the BSA khaki shirt uniform may be worn. Activity shirts can be purchased from the Quartermaster.

The rest of the year, the BSA khaki shirt uniform should be worn for all troop meetings. That uniform consists of:

- BSA khaki shirt with red shoulder epaulets
- Required patches: Longs Peak Council, 191, rank, patrol and American flag
- Neckerchief with slide
- Shirt tail neatly tucked in
- Your Boy Scout Handbook (part of your uniform)
- A pen or pencil and some paper for taking notes and signing requirements
- No sweatshirts or coats over the uniform during the meeting
- BSA hat, pants, belt, socks, etc. are not required. Blue jeans & sneakers OK
- No sports, school or other hats permitted except official BSA hats
- For special occasions, like a Court of Honor, a merit badge sash may be worn

The BSA khaki shirt uniform should also be worn:

1. When traveling to and from any activity such as campouts, summer camp, etc. (“play” clothes are fine once at camp)
2. For flag ceremonies at camporees and summer camp



Activity Shirt

Not in uniform

Perfect !

Dress Uniform

Calendar

- Troop meetings on Monday night, 7:00 – 8:30 PM in basement of Harmony Presbyterian Church, 400 E. Boardwalk
- No scout meetings on major Monday holidays (Memorial Day, Labor Day, etc). The troop usually takes a 2 to 3 week break over Christmas and New Years.
- Elections for Senior Patrol Leader (SPL) and Patrol Leaders (PLs) at the first meeting in April and October for a 6 month term.
- Patrol Leader Conference (PLC) planning meeting at 6:00 PM on 1st and 3rd Mondays if scout meeting that night. SPL and PLs are expected. Any scout is welcome.
- Courts of Honor are held every 3 to 4 months for entire family, where scouts are recognized for advancement (similar to a Cub Scout Pack meeting). Usually have pot-luck meal or desert before ceremony.
- Scouts hold a planning meeting in the fall (usually on a Saturday) where they plan activities and themes for the next year.
- A week-long Summer Camp is open to any scout. The troop rotates years between 3 or 4 camp locations.
- The High Adventure outing each summer is for scouts that are First Class or above and 13 years or older (age may vary by activity).

Behavior

- A scout's behavior at meetings and outings is expected to follow the Scout Oath, the Scout Law and the Outdoor Code.
- The "3 Strikes and You Are Out" policy is explained to each new scout and signed by the scout and his parents/guardian.
- No electronics such as music or video players, games, etc. at meetings or campouts
- "No one is having fun unless everyone is having fun"

Safety

- A scout must have a Totin' Chip to use a knife, axe or saw.
- A scout must have a Firem'n Chit to start a camp or cooking fire.
- No flames or smell-ables in tents
- No fires without an existing, approved fire pit.
- Wear close-toed shoes to campouts (sandals in camp OK)
- Leave wildlife alone. Do not feed.

Scout Accounts

- Scouts earn money for their Scout Account through fundraisers like selling popcorn or Spaghetti Dinner tickets.
- Scouts can spend their Scout Account money for registration, summer camp, high adventure, or any approved scout-related expense (equipment, advancement, etc).
- Ask the troop treasurer for a simple form to request money from your account.